

ALPACA YOUR BAGS



Instant card

Play this card when any other player tries to play a card. Stop that player's card from being played and send it to the discard pile. If that card is an Alpaca card, add it to your hand instead.

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SURPRISE EMU ATTACK



Instant card

Play this card when any other player plays an Animal card. DESTROY an Animal card in that player's Field.

HERD BONUS

If you have 3 or more Animal cards of the same variation in your Field at the beginning of your turn, you may use that variation's Herd Bonus effect!

ALPACA (Bonus: Kevlar Wool)

Alpaca cards in your Field cannot be destroyed.

GOAT (Bonus: Are You Gonna Eat That?)

You may pull a card from any other player's hand and add it to your hand. If you do, skip your Draw phase.

LLAMA (Bonus: Llamarama)

You may DRAW an extra card.

RAM (Bonus: RAMPAGE!)

You may DISCARD a card. If you do, DESTROY an Alpaca, Goat, or Llama card.

LLAMA'S UNLEASHED

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WHAT TO DO ON YOUR TURN

BEGINNING OF TURN PHASE: Activate any triggered card effects.

DRAW PHASE: DRAW 1 card from the deck.

ACTION PHASE: Play 1 card OR DRAW 1 more card from the deck.

END OF TURN PHASE: If you are holding more than 7 cards, discard down to the hand limit.

WORDS YOU NEED TO KNOW

SACRIFICE Send a card in your Field to the discard pile.

DESTROY Send a card from another player's Field to the discard pile.

DISCARD Send a card from your hand to the discard pile.

STEAL Move a card from another player's Field into your Field.

TYPES OF CARDS

- Instant
- Upgrade
- Downgrade
- Magic
- Magical Animal
- Basic Animal
- Baby Animal

Print-and-play version