

WHAT TO DO ON YOUR TURN

BEGINNING OF TURN PHASE: Activate any triggered card effects.

DRAW PHASE: DRAW 1 card from the deck.

ACTION PHASE: Play 1 card OR DRAW 1 more card from the deck.

END OF TURN PHASE: If you are holding more than 7 cards, discard down to the hand limit.

WORDS YOU NEED TO KNOW








SACRIFICE Send a card in your Field to the discard pile.

DESTROY Send a card from another player's Field to the discard pile.

DISCARD Send a card from your hand to the discard pile.

STEAL Move a card from another player's Field into your Field.

TYPES OF CARDS

- Instant 
- Upgrade 
- Downgrade 
- Magic 
- Magical Animal 
- Basic Animal 
- Baby Animal 

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LLAMA'S UNLEASHED

BABY ALPACA



Baby Alpaca card

If this card would be sacrificed, destroyed, or returned to your hand, return it to the Nursery instead.



BABY RAM



Baby Ram card

If this card would be sacrificed, destroyed, or returned to your hand, return it to the Nursery instead.



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Print-and-play version