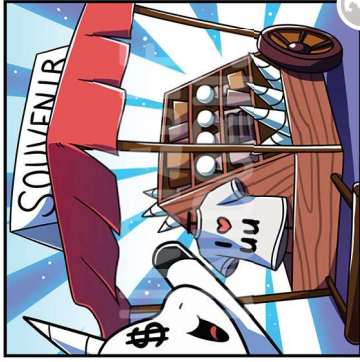


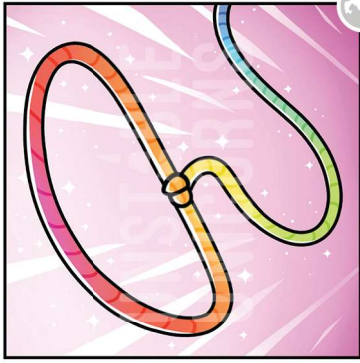
### SOUVENIR SHOP



*Upgrade card*

Each time a Basic Unicorn enters your Stable, you may DRAW a card.

### RAINBOW LASSO



*Upgrade card*

If this card is in your Stable at the beginning of your turn, you may DISCARD 3 cards, then STEAL a Unicorn card.

### RAINBOW AURA



*Upgrade card*

Your Unicorn cards cannot be destroyed.

### GLITTER BOMB



*Upgrade card*

If this card is in your Stable at the beginning of your turn, you may SACRIFICE a card, then DESTROY a card.

## UU TRAVEL EDITION

## Print-and-play version

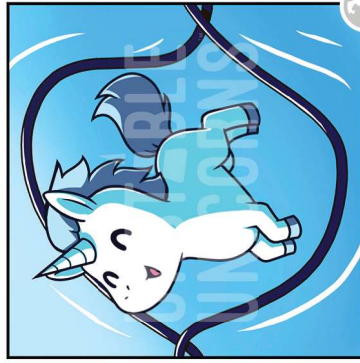
### GLITTER BOMB



*Upgrade card*

If this card is in your Stable at the beginning of your turn, you may SACRIFICE a card, then DESTROY a card.

### DOUBLE DUTCH



*Upgrade card*

If this card is in your Stable at the beginning of your turn, you may play 2 cards during your Action phase.

### YAY



*Upgrade card*

Cards you play cannot be Neigh'd.

### YAY



*Upgrade card*

Cards you play cannot be Neigh'd.