

**SWIFT FLYING UNICORN***Magical Unicorn card*

When this card enters your Stable, you may add a Neigh card from the discard pile to your hand.  
If this card is sacrificed or destroyed, return it to your hand.

**MAGICAL FLYING UNICORN***Magical Unicorn card*

When this card enters your Stable, you may add a Magic card from the discard pile to your hand.  
If this card is sacrificed or destroyed, return it to your hand.

**ANNOYING FLYING UNICORN***Magical Unicorn card*

When this card enters your Stable, you may force another player to DISCARD a card.  
If this card is sacrificed or destroyed, return it to your hand.

**GREEDY FLYING UNICORN***Magical Unicorn card*

When this card enters your Stable, DRAW a card.  
If this card is sacrificed or destroyed, return it to your hand.

**Print-and-play version****UU TRAVEL EDITION****DARK ANGEL UNICORN***Magical Unicorn card*

When this card enters your Stable, you may add a NEIGH card from the discard pile to your hand.

**SEDUCTIVE UNICORN***Magical Unicorn card*

When this card enters your Stable, you may SACRIFICE a Unicorn card, then bring a Unicorn card from the discard pile into your Stable.

**GINORMOUS UNICORN***Magical Unicorn card*

This card counts for 2 Unicorns. You cannot play any Neigh cards.

**UP FOR ANYTHING UNICORN***Magical Unicorn card*

When this card enters your Stable, you may pull a card at random from another player's hand.