

**ABRACADISCARD**



**EFFECT** - Choose any neighbor. That neighbor must DISCARD 2 cards.

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**Grand Re-Entry**



**EFFECT** - RETURN a Creature from your Lawn to your hand, then SUMMON that Creature back onto your Lawn.

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## RUNES AND REGULATIONS

## Print-and-play version

**Now I See It, Now You Don't**



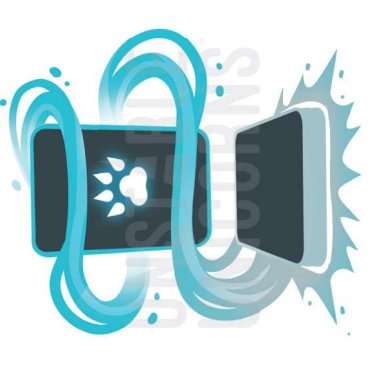
**EFFECT** - Look at any neighbor's Runes and DESTROY one of them.

**Now I See It, Now You Don't**



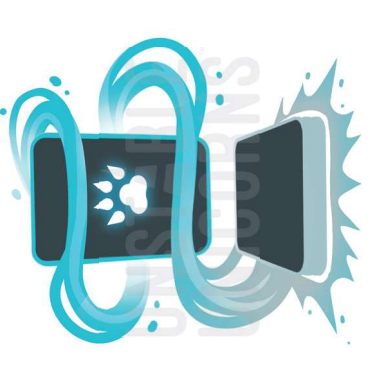
**EFFECT** - Look at any neighbor's Runes and DESTROY one of them.

**Pet Transformation**



**EFFECT** - DESTROY a Mythical Creature on your Lawn, then SUMMON a Creature from the Main discard pile onto your Lawn.

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