

#STUDLIFE



Upgrade card

If you have 2 Animal cards of the same variation in your Field at the beginning of your turn, you may bring a Baby Animal card of that variation from the Nursery directly into your Field. If you do, skip your Action phase.

#STUDLIFE



Upgrade card

If you have 2 Animal cards of the same variation in your Field at the beginning of your turn, you may bring a Baby Animal card of that variation from the Nursery directly into your Field. If you do, skip your Action phase.

LLAMA KICK



Upgrade card

If this card is in your Field at the beginning of your turn, you may return an Upgrade or Downgrade card from any player's Field to that player's hand.

LLAMA KICK



Upgrade card

If this card is in your Field at the beginning of your turn, you may return an Upgrade or Downgrade card from any player's Field to that player's hand.

LLAMA'S UNLEASHED



RAMSTAR ENERGY DRINK

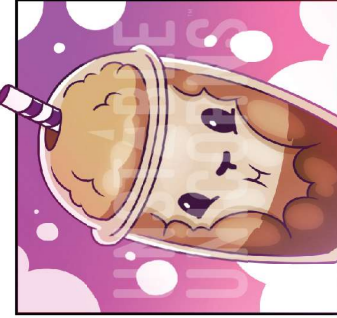


Upgrade card

You must have a Ram card in your Field to play this card. If this card is in your Field at the beginning of your turn, you may play 2 cards during your Action phase.



VENTI ALPACCHIATO



Upgrade card

You must have an Alpaca card in your Field to play this card. If this card is in your Field at the beginning of your turn, you may DRAW an extra card.



LLAMA PINATA

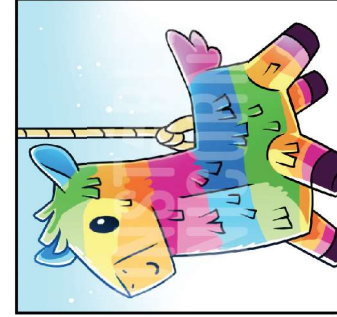


Upgrade card

If one of your cards would be sacrificed or destroyed, you may SACRIFICE this card instead. If this card is sacrificed or destroyed, DRAW 2 cards.



LLAMA PINATA



Upgrade card

If one of your cards would be sacrificed or destroyed, you may SACRIFICE this card instead. If this card is sacrificed or destroyed, DRAW 2 cards.

Print-and-play version