

Fold down middle  
and glue/tape

# NYXIA, QUEEN OF THE NIGHT

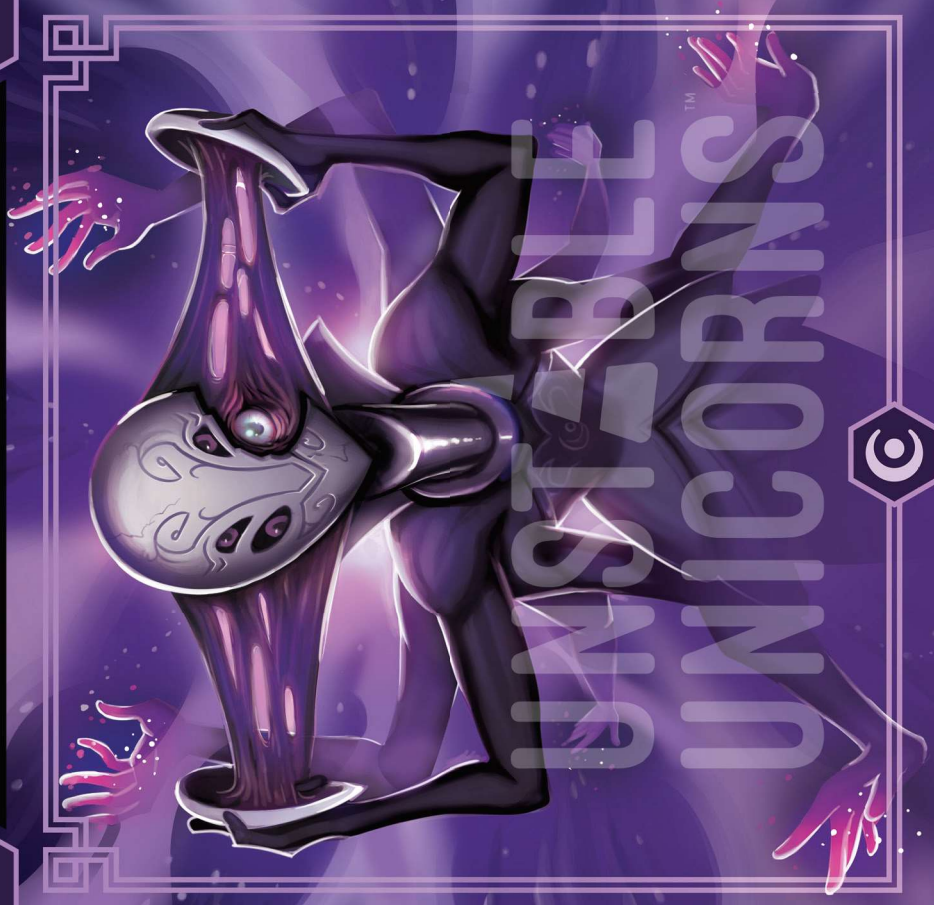
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NYXIA, QUEEN OF THE NIGHT 11



**Team**  
When your Champion attacks, roll 1d6. On 6, add 2 damage counters to any player's Support.

**Bane**  
Each time any player's Hero with a Dark-type bane token on it takes damage, add 2 damage counters to that Hero and remove a Dark-type bane token from it.



**Champion**  
[ choose one ]  
When Nyxia, Queen of the Night precise attacks, it gains 1 Strength.  
— OR —  
When Nyxia, Queen of the Night mass attacks, add 1 bane token to each of its targets.

**Support**  
[ choose one ]  
Spend 1MP to add 1 bane token to each other player's Champion.  
— OR —  
Spend 2MP to add 1 bane token to each of every other player's Supports.

**Bane**  
Each time any player's Hero with a Dark-type bane token on it takes damage, add 2 damage counters to that Hero and remove a Dark-type bane token from it.

SIDE A

SIDE B